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| --- | --- | --- | --- | --- | --- |
| **character** |  | | | **confidence** |  |
| **player** |  | | | **Year born** |  |
| **saga** |  | **current year** |  | **age** |  |
| **setting** |  | | | **gender** |  |
| **house** |  | | | **size** |  |
| **birth name** |  | | | **height** |  |
| **race/nationality** |  | | | **weight** |  |
| **place of origin** |  | | | **hair** |  |
| **religion** |  | | | **eyes** |  |
| **title/profession** |  | | | **handedness** |  |

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| decrepitude | | score |  |  | Warping | | score |  |
| effects |  | | |  | effects |  | | |
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| characteristics | | | | | | | | |  | Abilities | **Specialty** | **Score** | **exp** |
|  | | |  | | **description** | | | **score** |  | **Animal Handling** |  |  |  |
| **intelligence** | | | **Int** | |  | | |  |  | **Artes Liberales\*** |  |  |  |
| **perception** | | | **Per** | |  | | |  |  | **Athletics** |  |  |  |
| **Strength** | | | **Str** | |  | | |  |  | **Awareness** |  |  |  |
| **Stamina** | | | **Sta** | |  | | |  |  | **Bargain** |  |  |  |
| **Presences** | | | **Pre** | |  | | |  |  | **Brawl** |  |  |  |
| **Communication** | | | **Com** | |  | | |  |  | **Carouse** |  |  |  |
| **Dexterity** | | | **Dex** | |  | | |  |  | **Charm** |  |  |  |
| **quickness** | | | **qik** | |  | | |  |  | **Chirurgy\*** |  |  |  |
|  | | |  | |  | | |  |  | **Civil and canon law\*** |  |  |  |
| Personality traits | | | | | | | | |  | **Code of hermes\*** |  |  |  |
| **Trait** |  | **Score** | |  | | **Trait** |  | **Score** |  | **Common law\*** |  |  |  |
|  |  |  | |  | |  |  |  |  | **Concentration** |  |  |  |
|  |  |  | |  | |  |  |  |  | **Craft:** |  |  |  |
|  |  |  | |  | |  |  |  |  | **Etiquette** |  |  |  |
|  |  |  | |  | |  |  |  |  | **Finesse** |  |  |  |
|  |  |  | |  | |  |  |  |  | **Folk ken** |  |  |  |
|  |  |  | |  | |  |  |  |  | **Guile** |  |  |  |
| Virtues | | | | | | | | |  | **Hunt** |  |  |  |
|  | | | | | | | | |  | **Intrigue** |  |  |  |
|  | | | | | | | | |  | **Leadership** |  |  |  |
|  | | | | | | | | |  | **Legerdemain\*** |  |  |  |
|  | | | | | | | | |  | **Language:** |  |  |  |
|  | | | | | | | | |  | **Language:** |  |  |  |
|  | | | | | | | | |  | **Language:** |  |  |  |
|  | | | | | | | | |  | **Lore:** |  |  |  |
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|  | | | | | | | | |  | **Lore:** |  |  |  |
|  | | | | | | | | |  | **Magic Theory** |  |  |  |
| FLAWS | | | | | | | | |  | **Medicine** |  |  |  |
|  | | | | | | | | |  | **Music** |  |  |  |
|  | | | | | | | | |  | **Parma magicka** |  |  |  |
|  | | | | | | | | |  | **Penetration** |  |  |  |
|  | | | | | | | | |  | **Philosophie** |  |  |  |
|  | | | | | | | | |  | **Profession:** |  |  |  |
|  | | | | | | | | |  | **Ride** |  |  |  |
|  | | | | | | | | |  | **Stealth** |  |  |  |
|  | | | | | | | | |  | **Survival** |  |  |  |
|  | | | | | | | | |  | **swim** |  |  |  |
|  | | | | | | | | |  | **Teaching** |  |  |  |
|  | | | | | | | | |  | **theology** |  |  |  |
|  | | | | | | | | |  | **\* skill cannot be used with no score** | | | |

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| equipment | | | | | | | | | | | |  |  | |  | | | |  | | | | | **Prot** | | | | | **Sta** | | | | **misc** | | | | **misc** | |
| **Item** | | **Location** | | | **Item** | | | | **location** | | |  | **soak** | |  | | | | = | | | | |  | | | | |  | | | |  | | | |  | |
|  | |  | | |  | | | |  | | |  | **Armor worn** | | | | | |  | | | | |  | | | | | **Armor load** | | | | | | | |  | |
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|  | |  | | |  | | | |  | | |  | **Wounds** | | | | | | | | | | | | | | | | | | | | | | | | | |
|  | |  | | |  | | | |  | | |  |  | | | | | **range** | | | | **pen** | | | | **Wounds taken** | | | | | | | | | | **total** | | |
|  | |  | | |  | | | |  | | |  | Light wounds | | | | |  | | | | -1 | | | |  | | | | | | | | | |  | | |
|  | |  | | |  | | | |  | | |  | Medium wounds | | | | |  | | | | -3 | | | |  | | | | | | | | | |  | | |
|  | |  | | |  | | | |  | | |  | Heavy wounds | | | | |  | | | | -5 | | | |  | | | | | | | | | |  | | |
|  | |  | | |  | | | |  | | |  | incapacitated | | | | |  | | | |  | | | |  | | | | | | | | | |  | | |
|  | |  | | |  | | | |  | | |  | dead | | | | |  | | | |  | | | | **Total penalty** | | | | | | | | | |  | | |
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| Other possessions | | | | | | | | | | | |  | **Fatigue Levels** | | | | | | | | | | | | | | | | | | | | | | | | | |
|  | | | | | | | | | | | |  | Fresh | | | Winded | | | | | Weary | | | | Tired | | | | | | dazed | | | | unconscious | | | |
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|  | | | | | | | | | | | |  | Penalty: | | | 0 | | | | | -1 | | | | -3 | | | | | | -5 | | | | n/a | | | |
|  | | | | | | | | | | | |  | Recovery: | | | 2 min | | | | | 10 min | | | | 30 min | | | | | | 1 hr | | | | 3 hr | | | |
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| weapons | ability | | qik | weap | | enc | **init** | dex | | ability | weap | | **atk** | qik | | | ability | | | weap | | | **def** | | | | str | | | weap | | | | **dam** | | | | range |
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| Background & history |  | reputations | type | score |
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| **House** |  | **Domus magna** |  |
| **Covenant** |  | **Primus** |  |
| **Wizard's sigil** |  | **parens** |  |
|  | | **Covenant of apprenticeship** |  |

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| Magic Arts | |  | **Score** | **XP** |  |  |  | **Score** | **XP** |  |  |  | **Score** | **XP** |
| **Creo** | 'I create' | **CR** |  |  | **Animal** | 'animal' | **AN** |  |  | **Ignem** | 'fire' | **IG** |  |  |
| **Intellego** | 'i know' | **in** |  |  | **Aquam** | 'water' | **Aq** |  |  | **Imaginem** | 'image' | **Im** |  |  |
| **Muto** | 'i change' | **Mu** |  |  | **Auram** | 'air' | **Au** |  |  | **Mentem** | 'mind' | **Me** |  |  |
| **Perdo** | 'i destroy' | **Pe** |  |  | **Corpus** | 'body' | **Co** |  |  | **Terram** | 'earth' | **Te** |  |  |
| **rego** | 'i control' | **Re** |  |  | **herbam** | 'plant' | **he** |  |  | **vim** | 'magic' | **Vi** |  |  |

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| Base casting totals |  | **sta** |  |  | laboratory | | **Int** | **Theory** | **Aura** | **total** |
| Formulaic: Technique + Form + Aura + die | | |  |  | **Basic lab total** | |  |  |  |  |
| ritual: Technique + Form + Aura + Artes Liberales + Philosophiae + die | | |  |  | + technique + form | |  |  |  |  |
| spontaneous (Fatigue): (Technique + Form + Aura + stress die) ÷ 2 | | |  |  | Raw vis | | | | | |
| spontaneous (no Fatigue): (Technique + Form + Aura) ÷ 5 | | |  |  | **Art** | **Pawns** | | **Physical form** | | |
|  | **Qik** | **Finesse** | **total** |  |  |  | |  | | |
| **Fast casting speed** |  |  |  |  |  |  | |  | | |
| + stress die |  |  |  |  |  |  | |  | | |
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| **Determining effect** |  |  |  |  |  |  | |  | | |
| + die, vs. 15 - magnitude |  |  |  |  |  |  | |  | | |
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| **Base targeting** |  |  |  |  |  |  | |  | | |
| + die |  |  |  |  |  |  | |  | | |
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| **Concentration** |  |  |  |  |  |  | |  | | |
| + die |  |  |  |  |  |  | |  | | |
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| **Multiple casting** |  |  |  |  |  |  | |  | | |
| + die |  |  |  |  |  |  | |  | | |
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| **Magic resistance** |  |  |  |  |  |  | |  | | |
| + form |  |  |  |  |  |  | |  | | |

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| Familiar | |  | | | | |  | Longevity ritual | | | **Lab total** |  |
|  | **score** |  | **score** | **Cord strengths** | | |  |  |  |  | **Aging roll modifier** |  |
| **Int/cun** |  | **Might** |  | **Bronze** | **Silver** | **Gold** |  | **Twilight scars** | | | |  |
| **Per** |  | **Size** |  |  |  |  |  |  | | | | |
| **Str** |  | **Init** |  | **Bond qualities & abilities** | | |  |  | | | | |
| **Sta** |  | **Atk** |  |  | | |  |  | | | | |
| **Pre** |  | **Dfn** |  |  | | |  |  | | | | |
| **Com** |  | **Dam** |  |  | | |  |  | | | | |
| **Dex** |  | **Soak** |  |  | | |  |  | | | | |
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| Enchanted devices |  | Lab results/notes |
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| Grimoire | | | | | | | | | | | | |
| **spell** | | | | | | **Form & tech** | **level** | **range** | **duration** | **target** | **mastery** | **exp** |
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